



# Guide to Creating a Strong Game

Creating engaging experiences that break down barriers and help bring people together is now at your fingertips! We've put together this guide to walk you through creating your first custom Strong Game.

Click below to jump to a specific step, or follow along as we walk you through creating a game.

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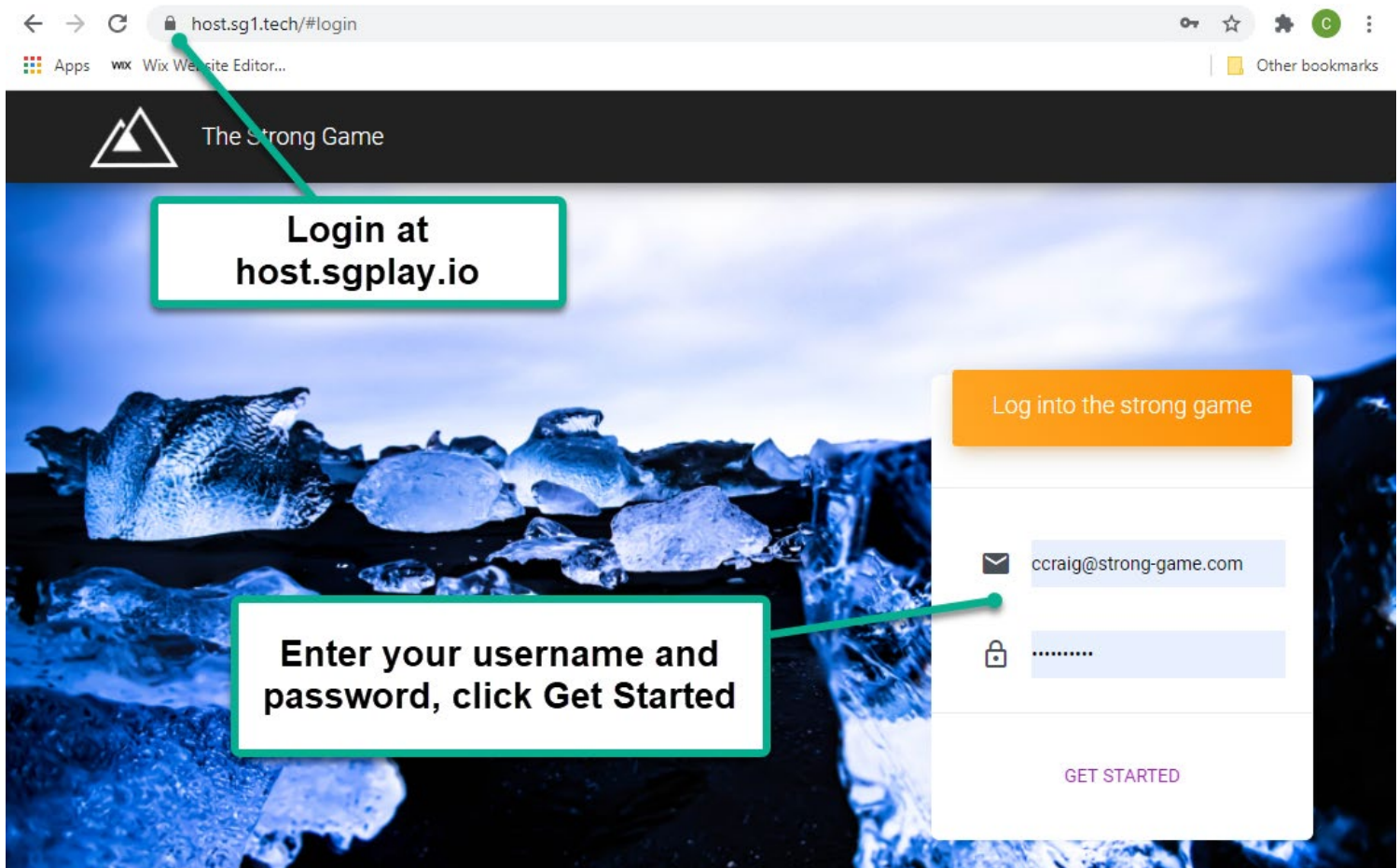
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## Step 1: Login to the Strong Game Player Application

(<https://host.sgplay.io>)



The screenshot shows a web browser at the URL `host.sg1.tech/#login`. The page header features the Strong Game logo and the text "The Strong Game". The main content area has a blue-tinted background image of a rocky landscape. A white login form is positioned on the right side of the page. Two green callout boxes with arrows point to specific elements: one points to the URL in the browser's address bar, and the other points to the "Get Started" button on the login form.

Annotations:

- Login at [host.sgplay.io](https://host.sgplay.io)
- Enter your username and password, click Get Started

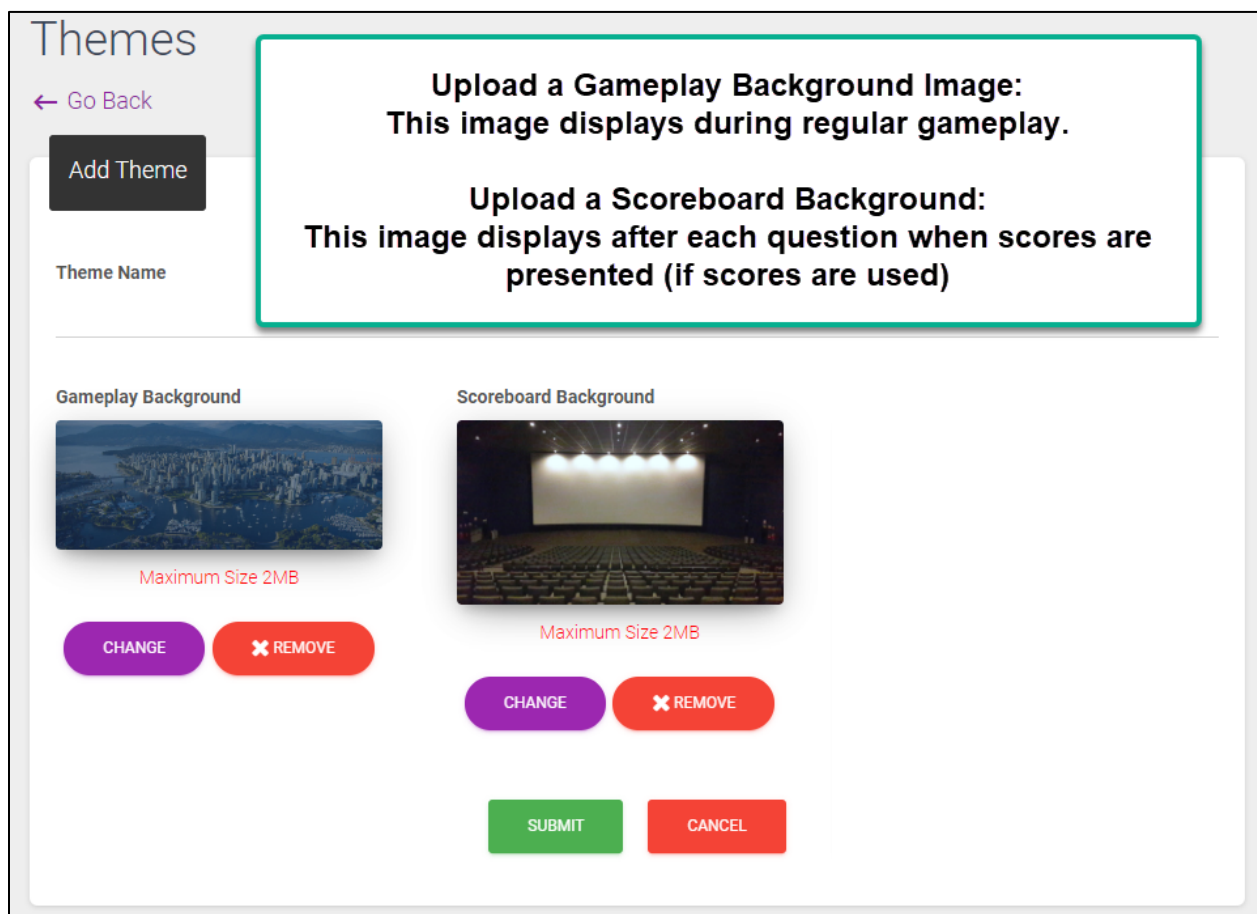
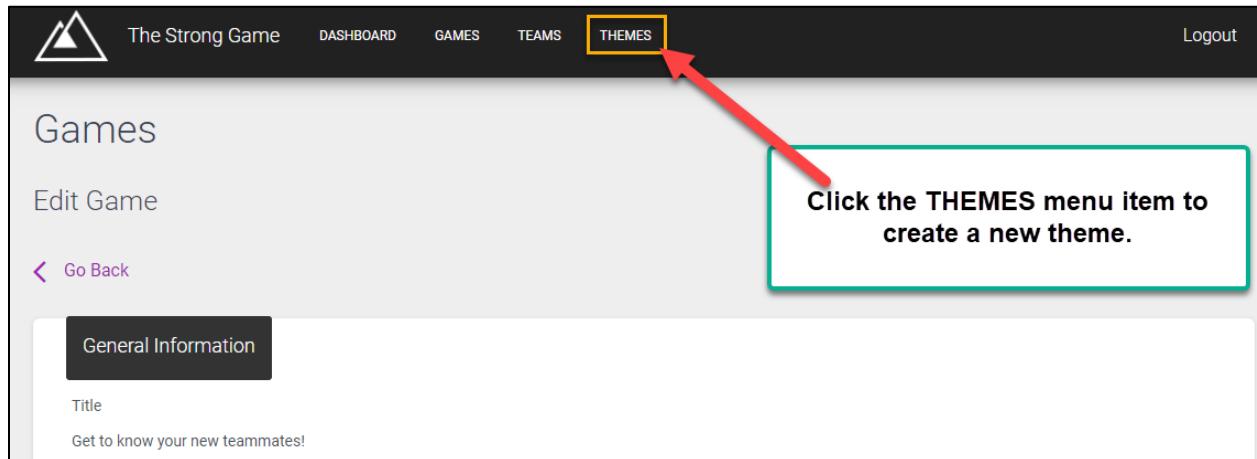
Form fields and buttons:

- Log into the strong game
- Email: `ccraig@strong-game.com`
- Password: `.....`
- GET STARTED

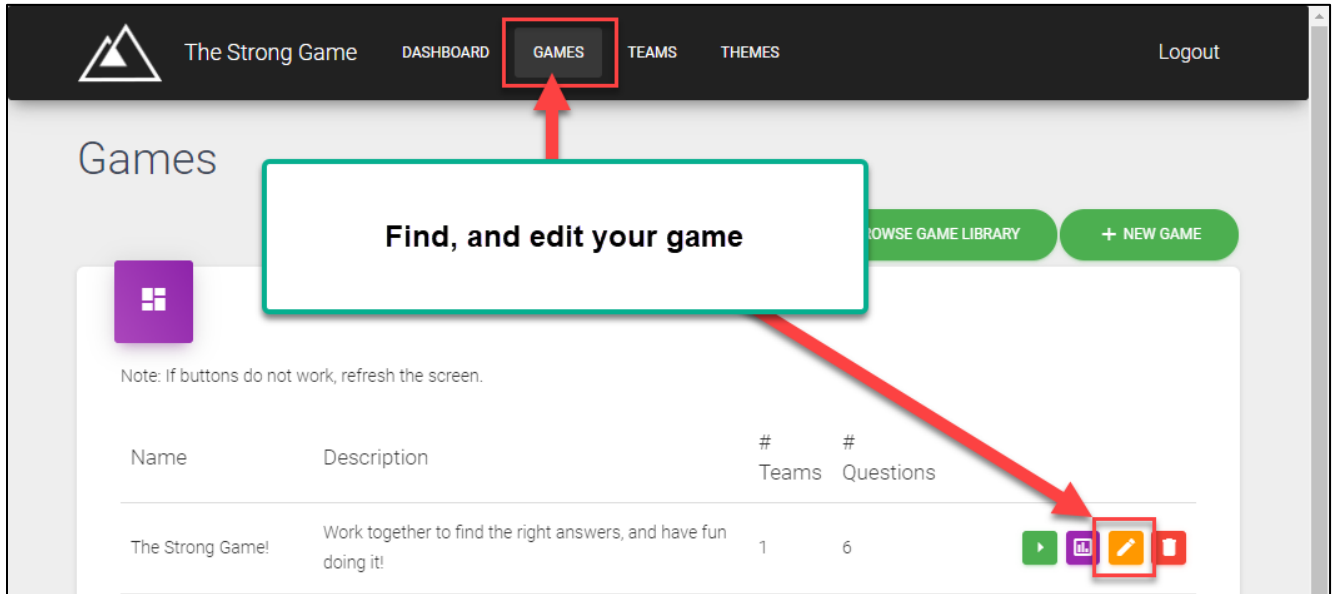
**Don't have a Strong Game account setup yet? No problem!**

Register for an account at <https://host.sgplay.io/register>

## Step 2: Create a Theme



## Assign a theme to your Game



The Strong Game DASHBOARD **GAMES** TEAMS THEMES Logout

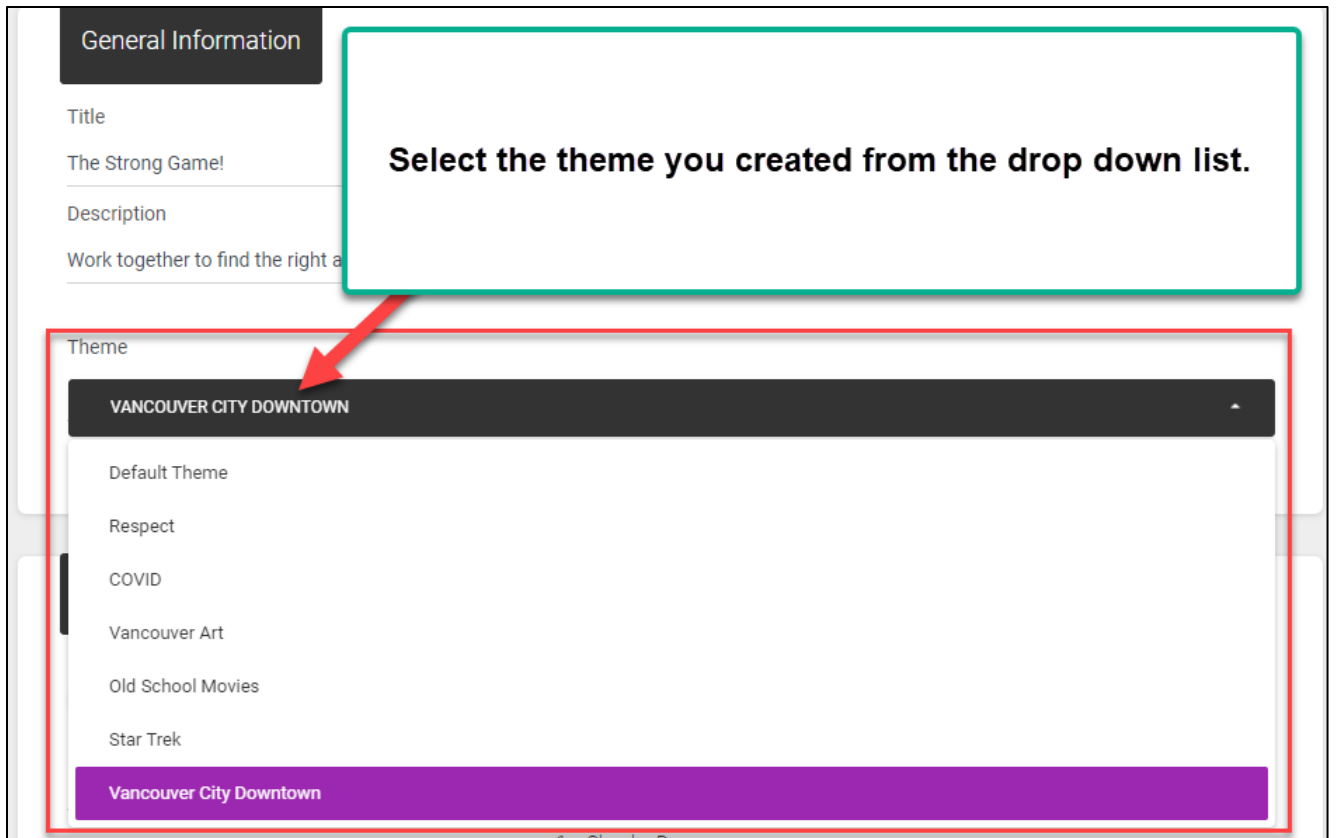
### Games

Find, and edit your game

VIEW GAME LIBRARY + NEW GAME

Note: If buttons do not work, refresh the screen.

| Name             | Description   | # Teams | # Questions |  |
|------------------|---|---------|-------------|--|
| The Strong Game! | Work together to find the right answers, and have fun doing it! | 1       | 6           |  |



### General Information

Title  
The Strong Game!

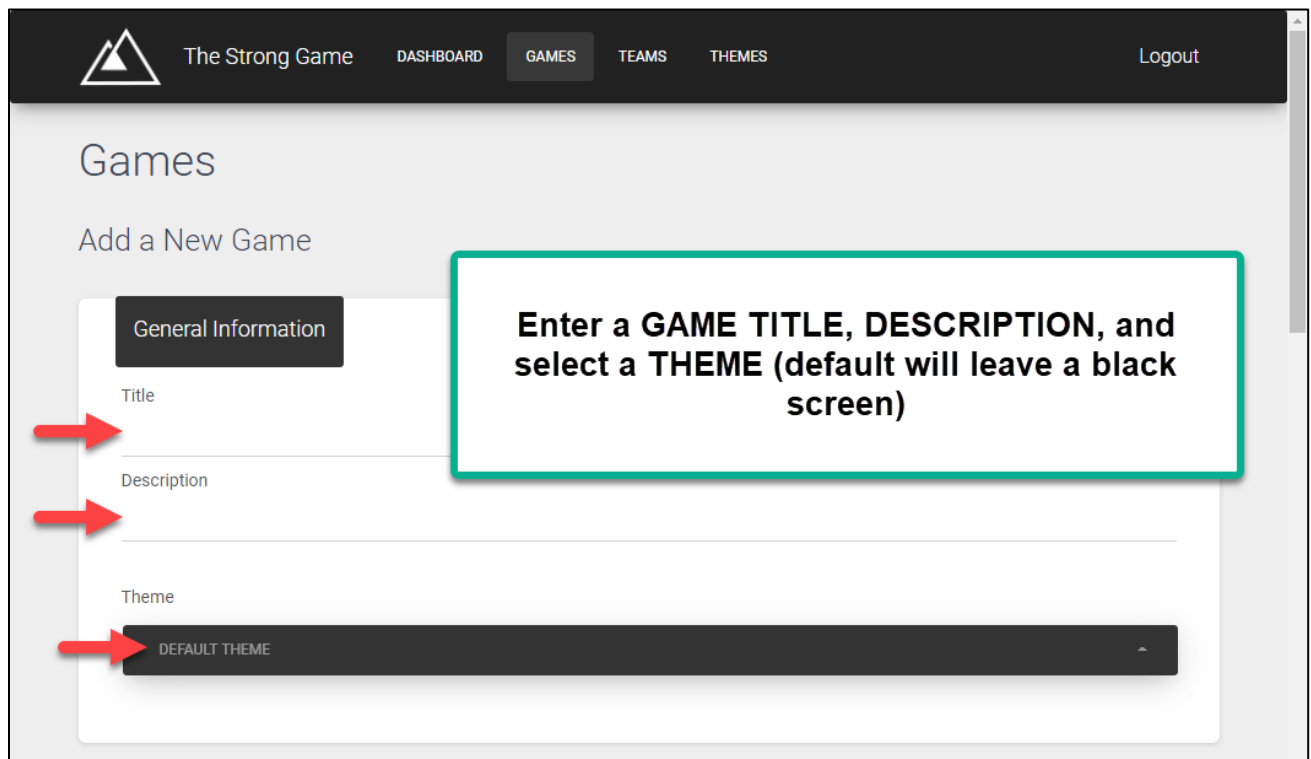
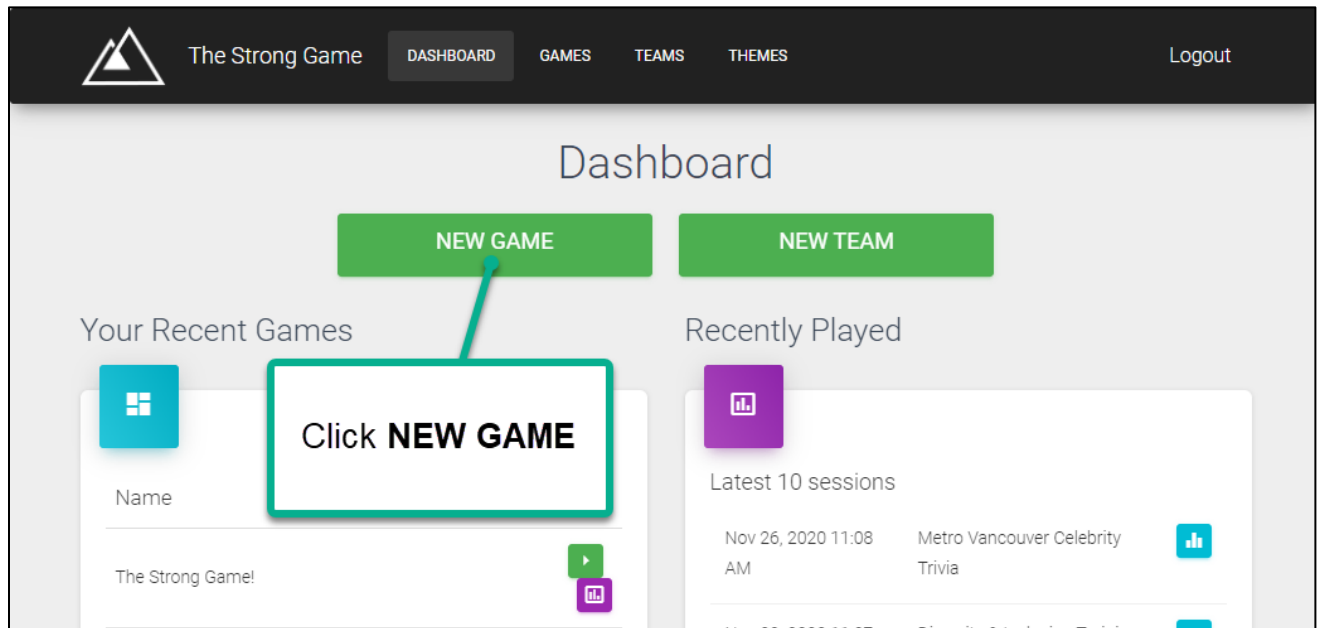
Description  
Work together to find the right a

Theme

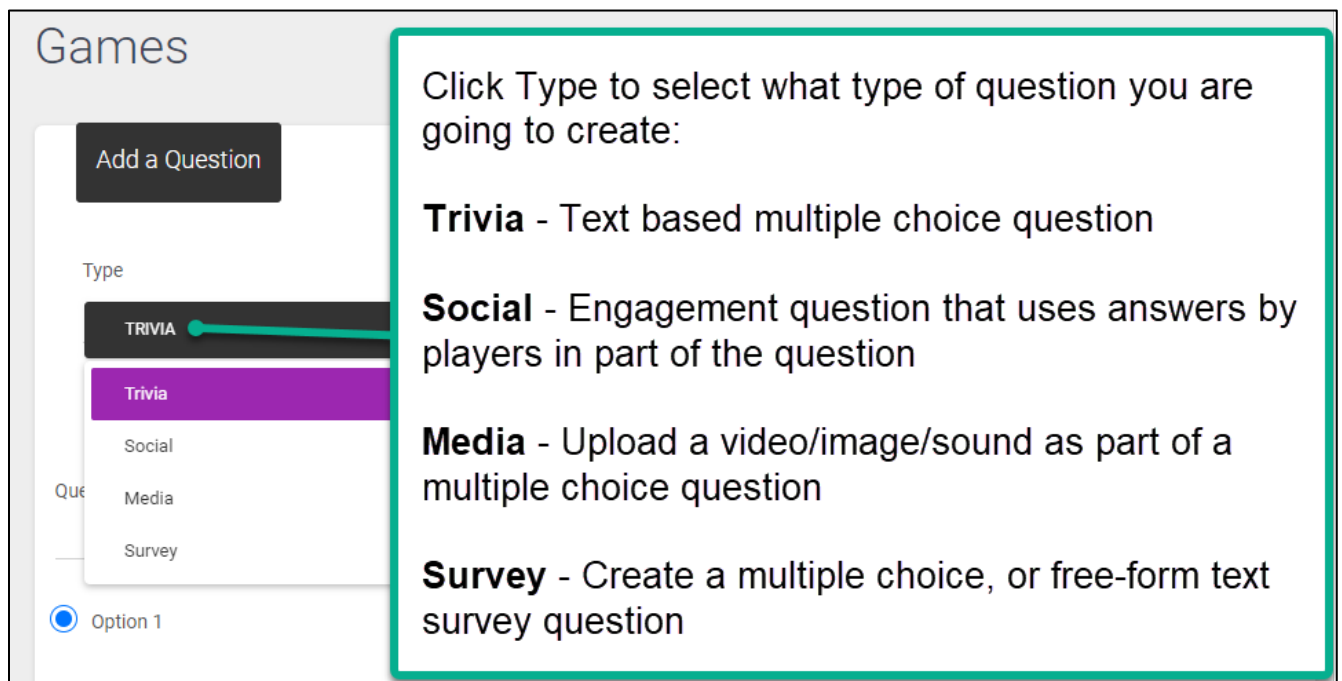
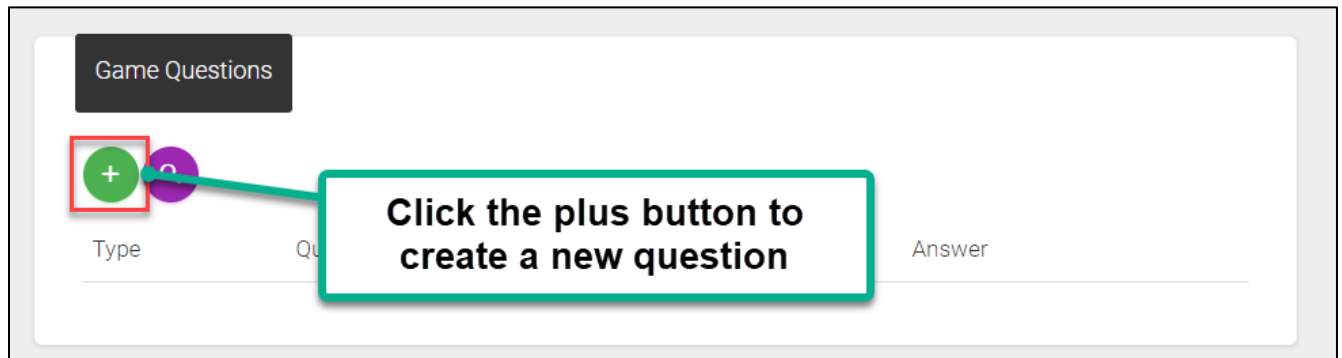
**VANCOUVER CITY DOWNTOWN**

- Default Theme
- Respect
- COVID
- Vancouver Art
- Old School Movies
- Star Trek
- Vancouver City Downtown**

## Step 3: Setup New Game



## Step 4: Create Questions



## Trivia Game Question Instruction Example

Question

What is Scooby Doo's full name?

☐ Option 1  
Shooby Doo

☐ Option 2  
Scooby Van Doo

☒ Option 3  
Scoobert Doo

☐ Option 4  
Sooby Roo

Additional Information [ADD MORE INFO](#)

If you have any additional information to show after the question feel free to enter it below


Explanation

"Scoobert," is revealed in the 1988 Scooby-Doo spinoff "A Pup Named Scooby-Doo," which focuses on Scooby, Shaggy, Daphne, Freddy and Velma

Used if providing more information to the question

If applicable, upload either an image or video

Add an image, video, or audio file.



**Optional but Recommended**  
Click 'ADD MORE INFO' to create a post-question screen.

Great for explaining how/why the correct answer is what it is. You can add text, upload images/videos/sounds that can be played before moving onto the next question.

## Social Question Instruction and Example

Add a Question

Type

SOCIAL

Entry Form Text (For when the player registers)

Who is your favourite movie actor?

Player Gameplay Text

{value} is whose favourite movie actor?

TV Gameplay Text

Favourite Movie Actor

SUBMIT

CANCEL

Social questions ask players to answer a question when they are signing into the game. Their answer becomes part of a question later!

**Entry Form Text:** Question text asked to players at start of game

**Player Gameplay Text:** Enter {value} to use the text entered by players in part of the question

**TV Gameplay Text:** This is what shows on the game room player

What participants see on their device...

Please Fill out the following...

**Name**

Bob

**Who is your favourite movie actor?**

Arnold Schwarzenegger

Next →

During game play, players would see the following question on their device:

"Arnold Schwarzenegger is whose favourite movie actor?"

Bob

Larry

Same

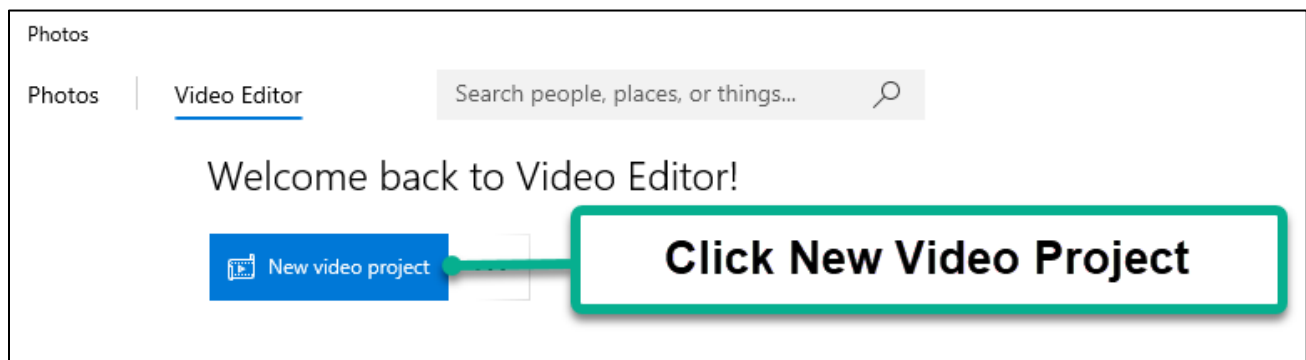
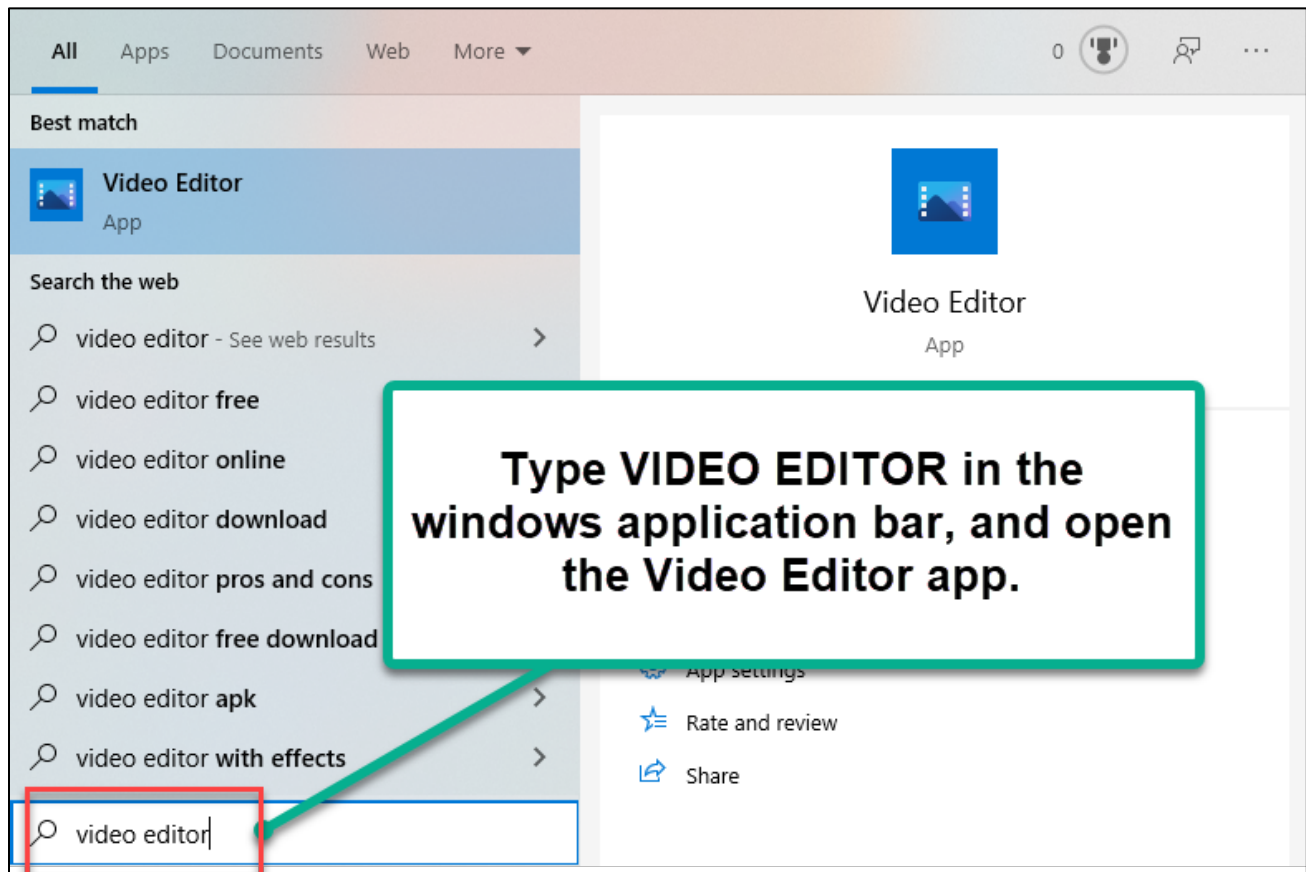
Ted

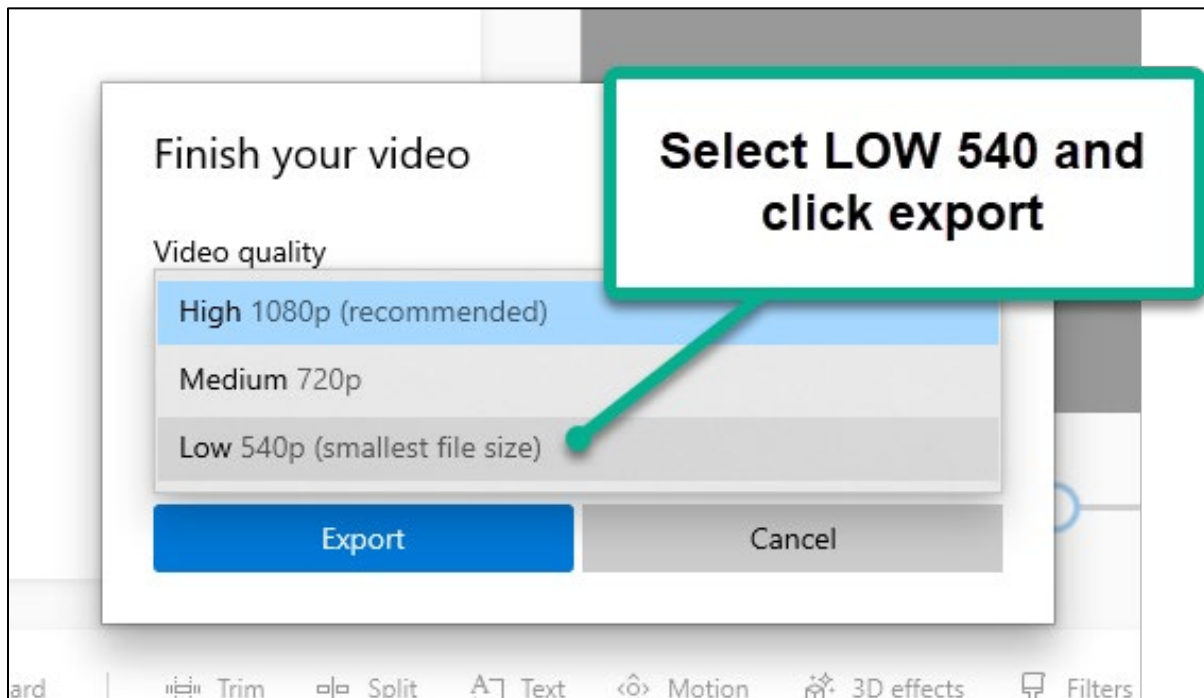
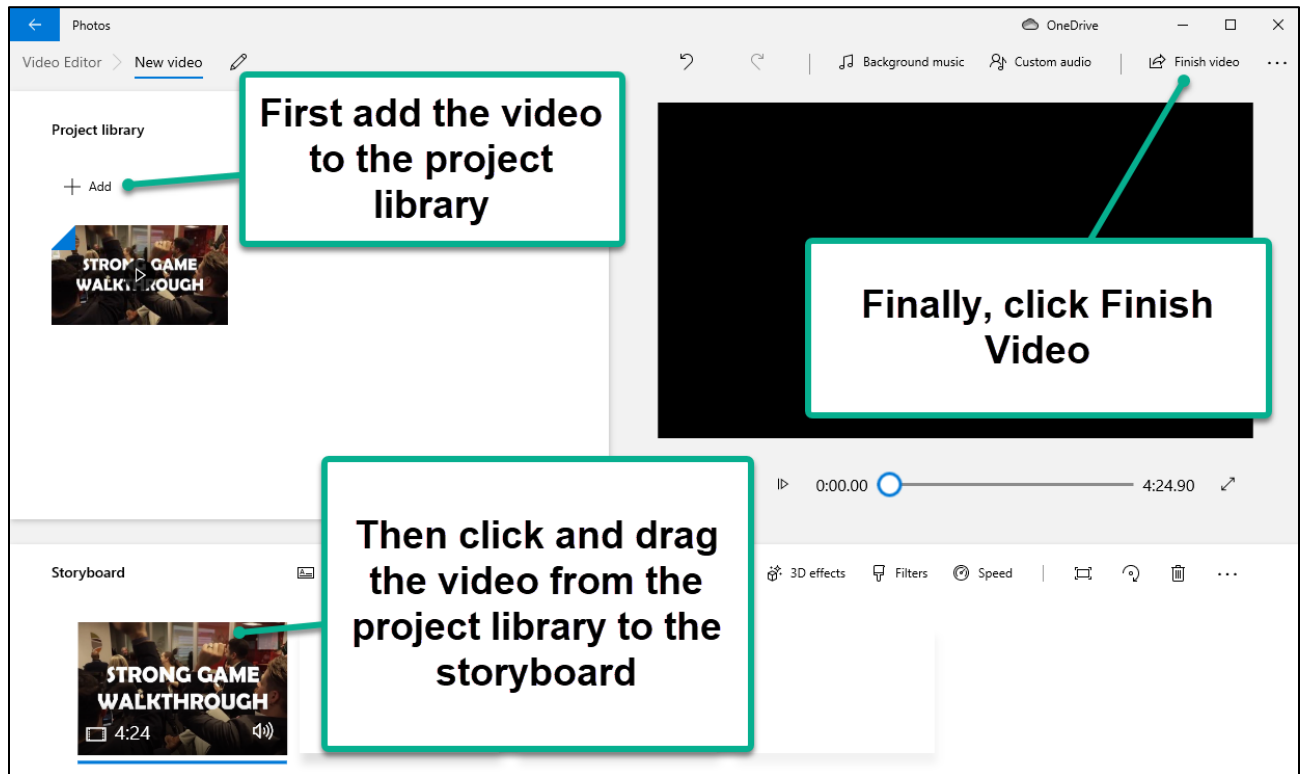




## Reducing Video Size for Uploads

You can quickly and easily reduce video file size using included Windows software!





## Survey Question Instruction and Example

Show statistics on TV screen

Show realtime graphs

Show team breakdown summary

Graph Type

**Survey results can be displayed:**

- Live (toggle Show realtime graphs on)
- During post-question review (toggle show realtime graphs off)

They can also be hidden and referred to later if the responses are sensitive (toggle Show statistics on TV screen off).

If using multiple teams, a team breakdown of responses can be displayed.

Survey Type

CHOICE

Question

Opinion Question: What is the most important thing that goes into producing a movie?

Option 1

Cinematography

Option 2

Script Writing

Option 3

Special Effects

Option 4

Musical Score

Survey Type

TEXT

Question

Opinion Question: What is the most important thing that goes into producing a movie?

Graph Type

Vertical Bar Graph

Horizontal Bar Graph

Word Cloud

Box

**Multiple choice survey results can be displayed in either Vertical or Horizontal Bar Graphs.**

**Open ended Text survey results can be displayed in any of the 4 graph types.**

## Re-Ordering Questions

You can re-order the sequence of questions using your mouse.

+

Q

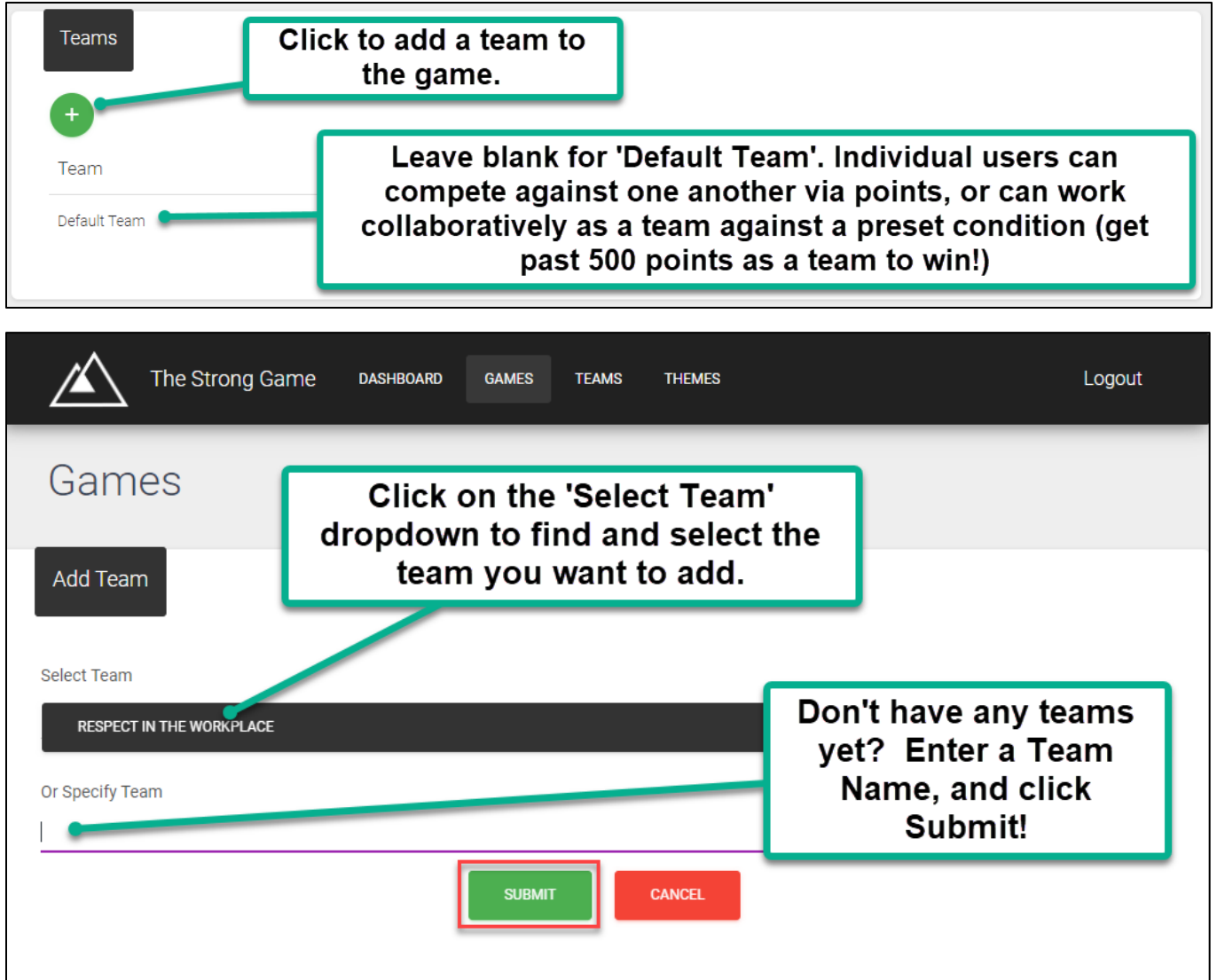
| Type  | Question  | Options   | Answer |  |
|-------|---|---|--------|--|
| media | Two coworkers are having conversation during their lunch break. This conversation turns to lewd jokes about someone in the office, when another co-worker inadvertently overhears. In this a violation of the Respect in the Workplace policy?                        | <ol style="list-style-type: none"> <li>1.</li> <li>2.</li> <li>3.</li> <li>4.</li> </ol>  |        | <div style="border: 2px solid #00b09b; padding: 10px; width: fit-content; margin: 10px auto; text-align: center;"> <b>Left click, hold mouse button, and move mouse to re-order (move) the question.</b> </div> <div style="display: flex; gap: 10px;"> <div style="background-color: #ffc107; padding: 5px; border-radius: 5px;">✎</div> <div style="background-color: #dc3545; padding: 5px; border-radius: 5px;">🗑</div> </div> |
| media | Which protected characteristic is missing from the following protected grounds list? Men and disability, Race, ancestry, conviction, place of origin, religion, family status, physical disability, sex, political belief, marital status, colour, sexual orientation | <ol style="list-style-type: none"> <li>1. - Physical attractiveness</li> <li>2. - Income level</li> <li>3. - Skill level</li> <li>4. - Age</li> </ol> | 4      | <div style="display: flex; gap: 10px;"> <div style="background-color: #ffc107; padding: 5px; border-radius: 5px;">✎</div> <div style="background-color: #dc3545; padding: 5px; border-radius: 5px;">🗑</div> </div>   |
| media | What word is used to describe when an individual, or a group of individuals, have been singled out and treated adversely or differently than others due to group characteristics (protected grounds)?   | <ol style="list-style-type: none"> <li>1. - Harassment</li> <li>2. - Discrimination</li> <li>3. - Stereotyping</li> <li>4. - Bullying</li> </ol>      | 2      | <div style="display: flex; gap: 10px;"> <div style="background-color: #ffc107; padding: 5px; border-radius: 5px;">✎</div> <div style="background-color: #dc3545; padding: 5px; border-radius: 5px;">🗑</div> </div>   |

## Step 5: Setup Teams

### Working with Teams

By default, there has to be at least one team. If you have only one team, then it means everyone is working together. Collaborative play is great for a number of reasons, but we won't get into that here.

If you want more than one team in your game - and who would blame you, pitting opposing teams against one another is a blast - you'll need to create the teams in your game.



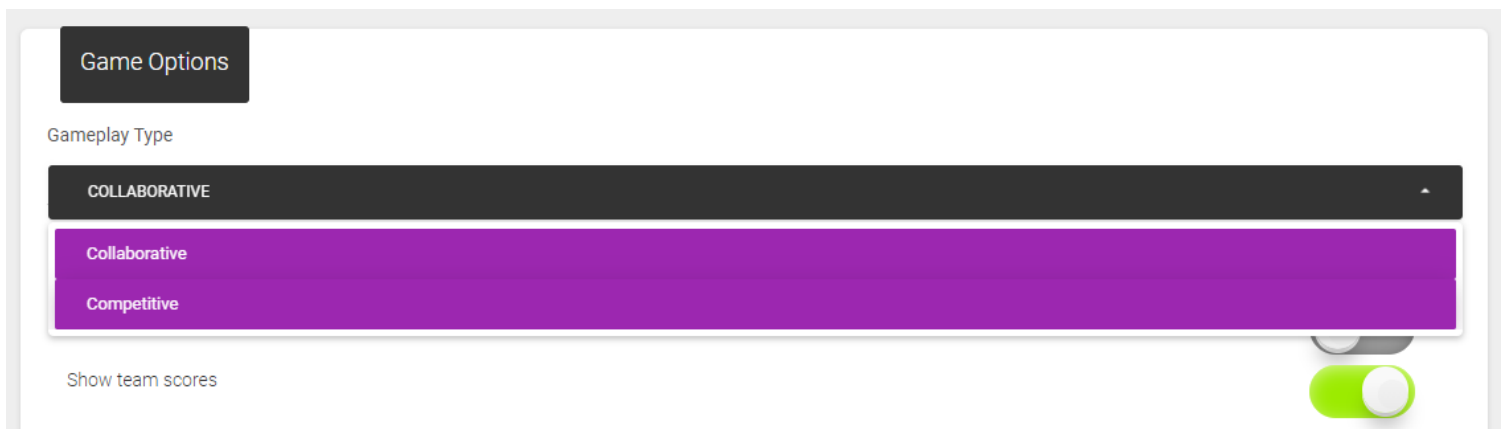
The screenshot shows the 'Teams' setup interface. At the top, there's a 'Teams' tab. Below it, a green circle with a '+' icon is highlighted with a callout: 'Click to add a team to the game.' Below the '+' icon, there's a 'Team' label and a 'Default Team' label. A callout points to the 'Default Team' label: 'Leave blank for 'Default Team'. Individual users can compete against one another via points, or can work collaboratively as a team against a preset condition (get past 500 points as a team to win!)'. Below the 'Default Team' label, there's a 'Select Team' dropdown menu. A callout points to the dropdown: 'Click on the 'Select Team' dropdown to find and select the team you want to add.' Below the dropdown, there's a text input field labeled 'Or Specify Team'. A callout points to this field: 'Don't have any teams yet? Enter a Team Name, and click Submit!'. At the bottom, there are two buttons: 'SUBMIT' (green) and 'CANCEL' (red). The 'SUBMIT' button is highlighted with a red border.

## Step 6: Select Game Options | Gameplay Type

The Strong Game includes two types of play:

- **Collaborative Play**  
Groups of players work together as a team to answer questions. This includes everyone on a single team trying to beat a minimum score, or teams of people working together to beat other teams and achieve the highest score.
- **Competitive Play**  
Everyone is on their own, and the highest point score wins.

**Game functionality changes depending on the type of game you select**



Game Options

Gameplay Type

COLLABORATIVE

Collaborative

Competitive

Show team scores ☒

## Collaborative Gameplay

Game Options

Gameplay Type

COLLABORATIVE

Use Percentage Scores

Show player scores

Show team scores

Note: If team and player scores are unselected, please set the "seconds per question review" to 1 second

Enable player audio chat

Show votes on player app

Show votes on host

Show vote counting

Hide Advanced Options ^

Click Show/Hide Advanced options to toggle options on or off

In Collaborative Play, the following options are automatically activated:

|                                 |     |   |
|---------------------------------|-----|---|
| <b>Use Percentage Scores</b>    | ON  | See the next section, 'How Game Scoring Works'  |
| <b>Show Player Scores</b>       | OFF | Individual player scores will not be displayed  |
| <b>Show Team Scores</b>         | ON  | Group scores will be displayed  |
| <b>Enable Player Audio Chat</b> | ON  | Group members can talk to one another via built-in voice chat over their phone/computer's web browser. Allows groups playing online over web meeting software to stay in the main chat room, while having private conversations with group members. |
| <b>Show Votes on Player App</b> | ON  | Group members will see answer selections their fellow group members are selecting in real time  |
| <b>Show Votes on Host</b>       | ON  | ?   |
| <b>Show Vote Counting</b>       | ON  | ?   |

**You can manually override the default selections to change the gameplay to your unique requirements.**



## Competitive Gameplay

Game Options

Gameplay Type

COMPETITIVE

Use Percentage Scores

Show player scores

Show team scores

Note: If team and player scores are unselected, please set the "seconds per question review" to 1 second

Enable player audio chat

Show votes on player app

Show votes on host

Show vote counting

Hide Advanced Options ^

In Competitive Play, the following options are automatically activated:

|                                 |     |   |
|---------------------------------|-----|---|
| <b>Use Percentage Scores</b>    | OFF |   |
| <b>Show Player Scores</b>       | ON  | Individual player scores will be displayed  |
| <b>Show Team Scores</b>         | OFF | Group scores will not be displayed  |
| <b>Enable Player Audio Chat</b> | OFF | No group chat, as everyone is playing against one another                           |
| <b>Show Votes on Player App</b> | OFF | Answer selections are private, only players will see the answers they have selected |
| <b>Show Votes on Host</b>       | OFF | ?   |
| <b>Show Vote Counting</b>       | OFF | ?   |

**You can manually override the default selections to change the gameplay to your unique requirements.**



## How Game Scoring Works

### Regular Scoring

To use regular scoring, turn percentage scoring off.

In a regular scoring game, each correct answer is worth 10 points.

### Percentage Scoring

The Percentage scoring system motivates players to work together as the higher the ratio of people agree on the correct answer, the more points they can get.

For the sake of explanation, we will use an example of 10 people playing together.

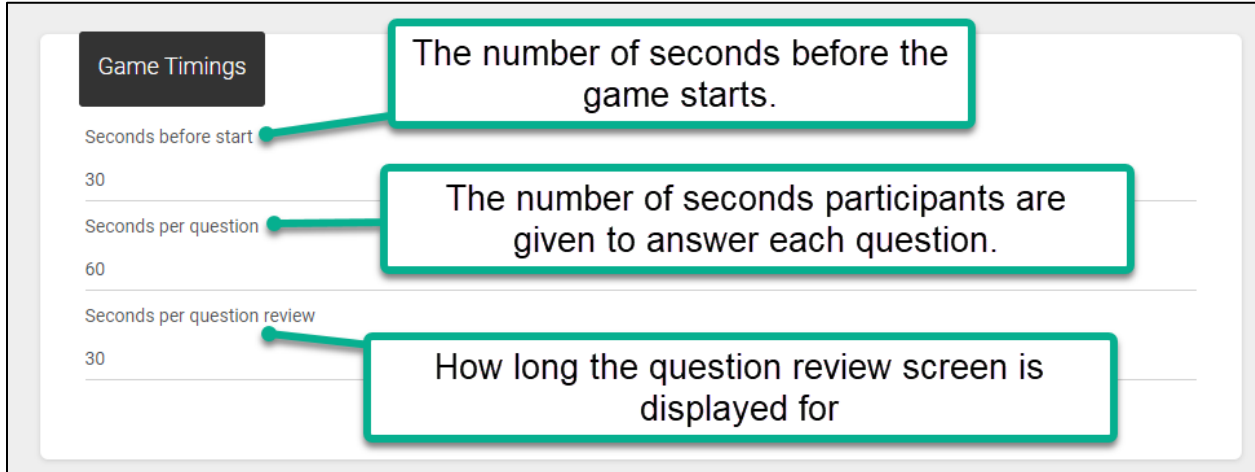
When 8 out of 10 participants get the right answer, they will get 80 points. We recommend in this type of Strong Game that individual points are turned off. So in the above case, the 2 other members of the team are not penalized for guessing wrong. Lastly, if 2 of the 10 members are correct, and the other 8 are wrong, the team will get 20 points.

So for calculating the team score over a five question game would look like the following:

- Question 1) Question Type: Trivia: 1 out of 10 were correct: 10 Points
- Question 2) Question Type: Social: 9 out of 10 were correct: 90 Points
- Question 3) Question Type: Survey: No points
- Question 4) Question Type: Media: 3 out of 10 were correct: 30 Points
- Question 5) Question Type: Trivia: 10 out of 10 were correct: 100 Points

The total points for the group would be 230 points.

## Step 7: Set Game Timing



The screenshot shows the 'Game Timings' settings interface. It includes three input fields with callouts explaining their function:

- Seconds before start:** The number of seconds before the game starts. (Callout: The number of seconds before the game starts.)
- Seconds per question:** The number of seconds participants are given to answer each question. (Callout: The number of seconds participants are given to answer each question.)
- Seconds per question review:** How long the question review screen is displayed for. (Callout: How long the question review screen is displayed for)

You can change the timers for each game, depending on what your overall goal is. For example:

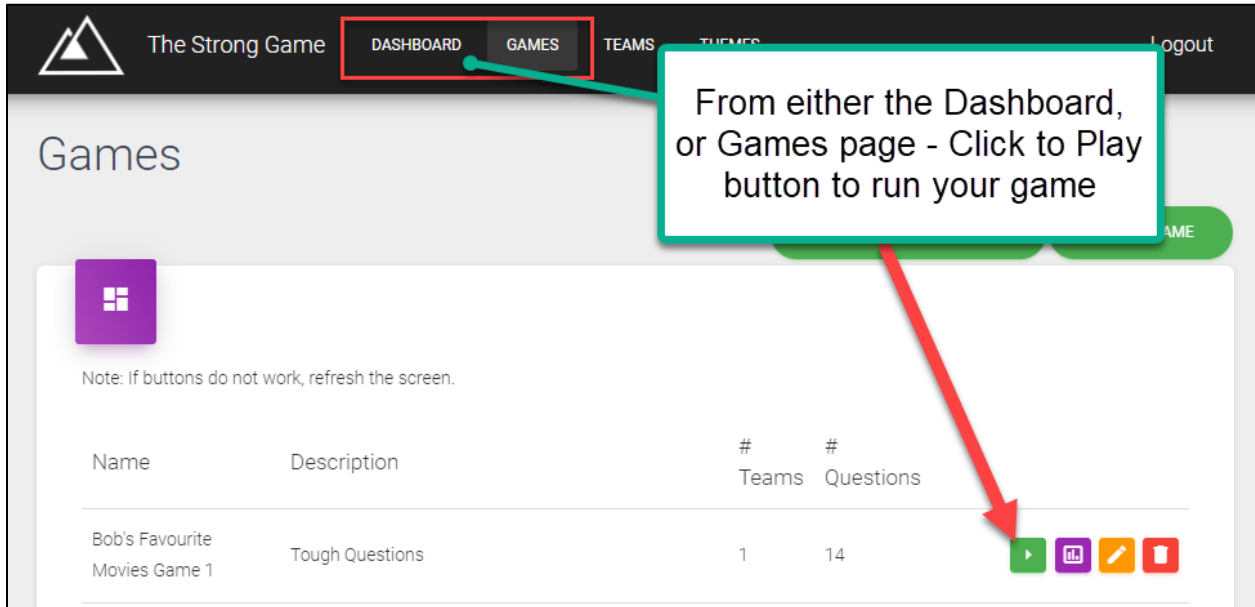
### Short, Fun, Competitive Game

If I were creating a short, competitive 15-minute game where I wanted all my participants to just have fun answering popular trivia questions, with highest points the winner - I might shorten the 'seconds per question' to 10 seconds. This would force everyone to quickly make a choice!

### Collaborative Game – Used in Training

If I were creating a collaborative game for use as a training activity, I may want to increase the seconds per question to allow everyone enough time to fully discuss the question, before providing an answer. For some softskill training activities, this may be 10 or even 15 minutes.

## Step 8: Run the Game!






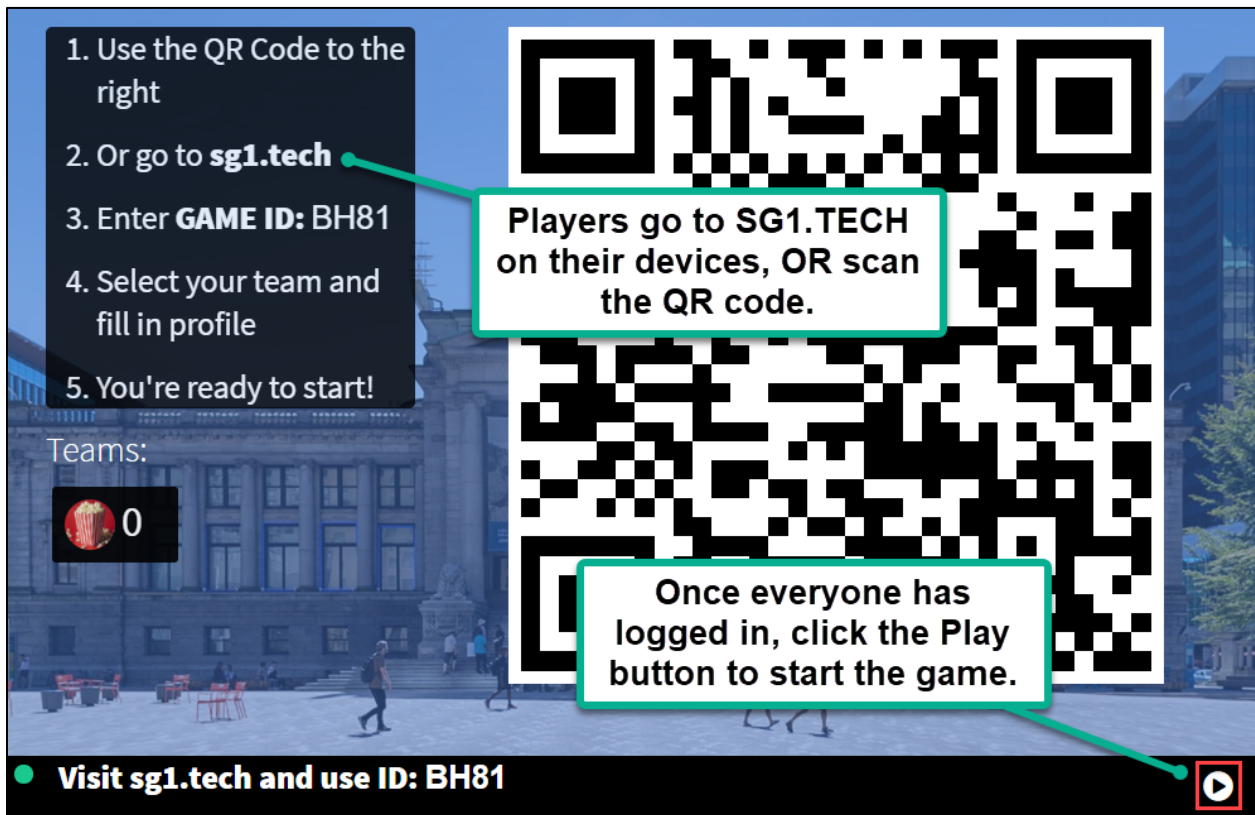
The Strong Game

DASHBOARD GAMES TEAMS THEMES Logout

### Games

Note: If buttons do not work, refresh the screen.

| Name                          | Description     | # Teams | # Questions |   |
|-------------------------------|-----------------|---------|-------------|---|
| Bob's Favourite Movies Game 1 | Tough Questions | 1       | 14          |    |



1. Use the QR Code to the right
2. Or go to **sg1.tech**
3. Enter **GAME ID: BH81**
4. Select your team and fill in profile
5. You're ready to start!

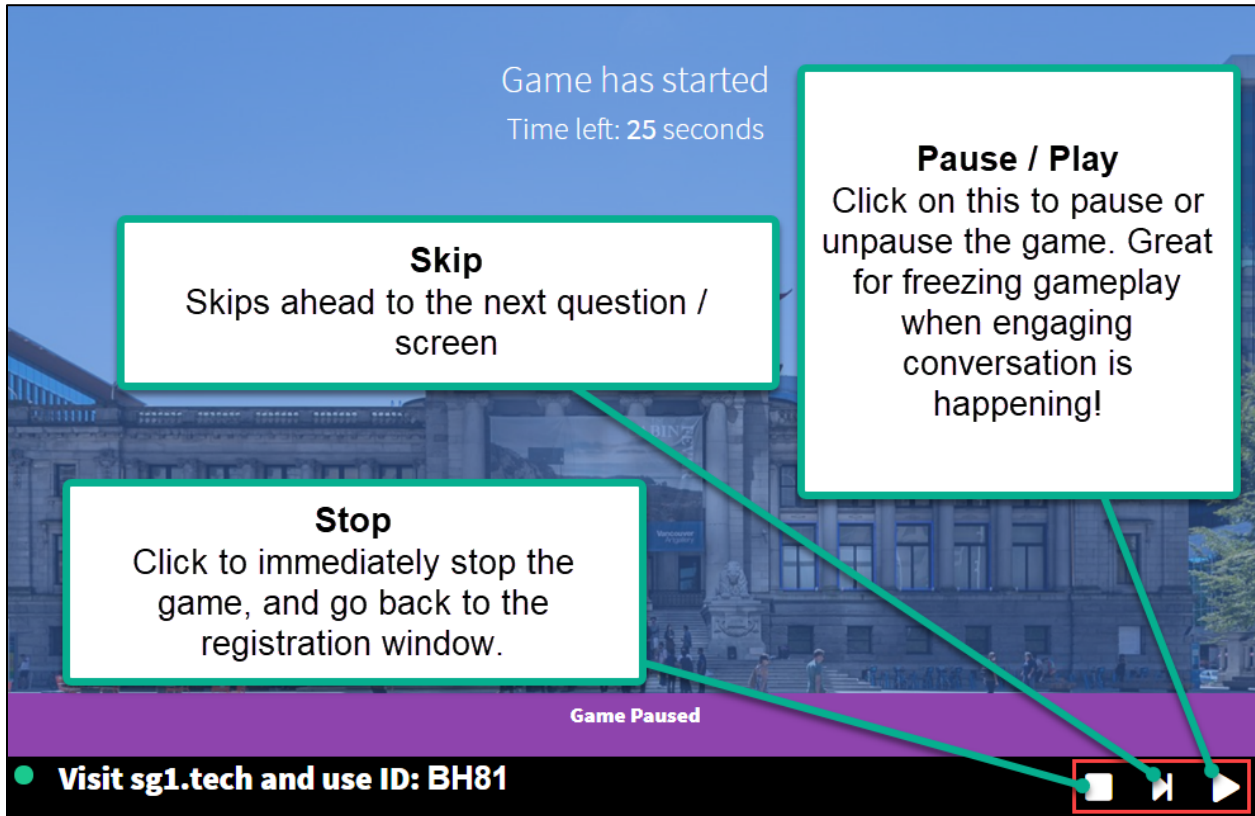
Teams:

0

Players go to SG1.TECH on their devices, OR scan the QR code.

Once everyone has logged in, click the Play button to start the game.

Visit **sg1.tech** and use ID: **BH81**



Game has started  
Time left: 25 seconds

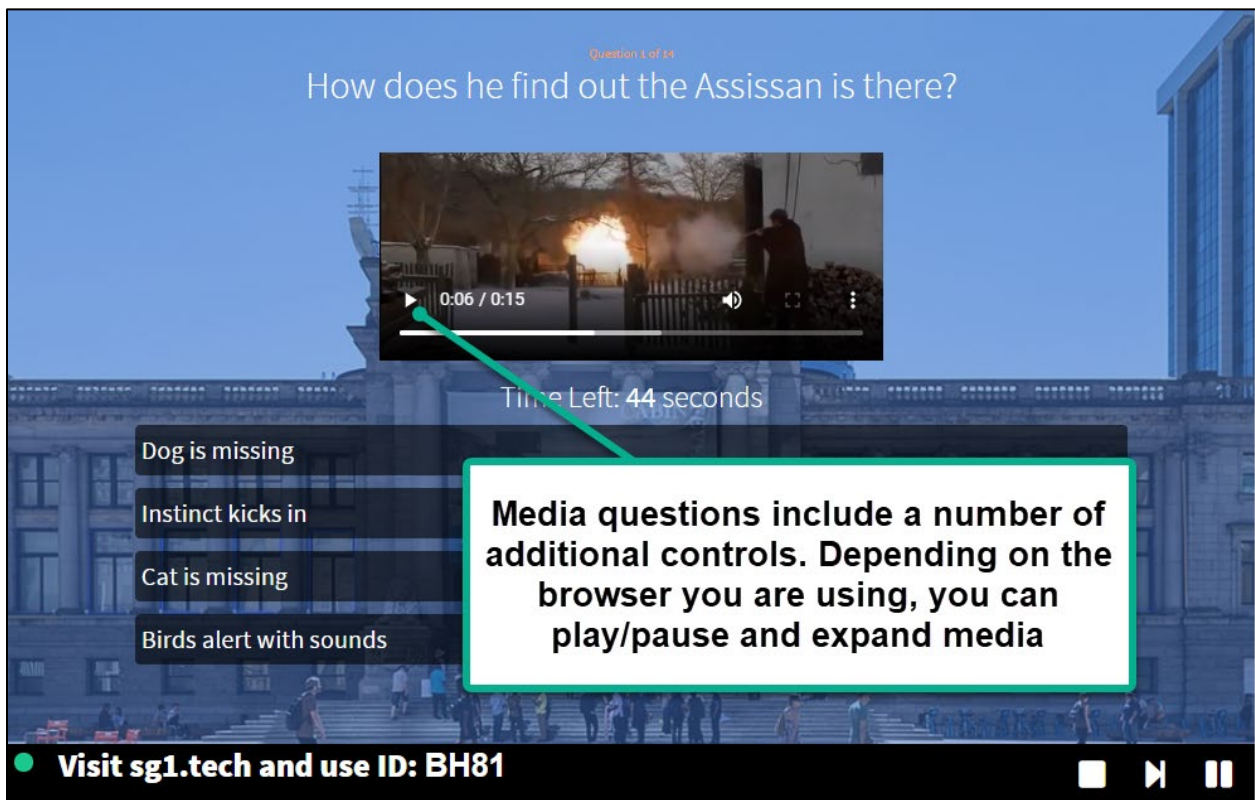
**Skip**  
Skips ahead to the next question / screen

**Pause / Play**  
Click on this to pause or unpause the game. Great for freezing gameplay when engaging conversation is happening!

**Stop**  
Click to immediately stop the game, and go back to the registration window.

Game Paused

● Visit [sg1.tech](http://sg1.tech) and use ID: BH81



Question 1 of 14

How does he find out the Assissan is there?

0:06 / 0:15

Time Left: 44 seconds

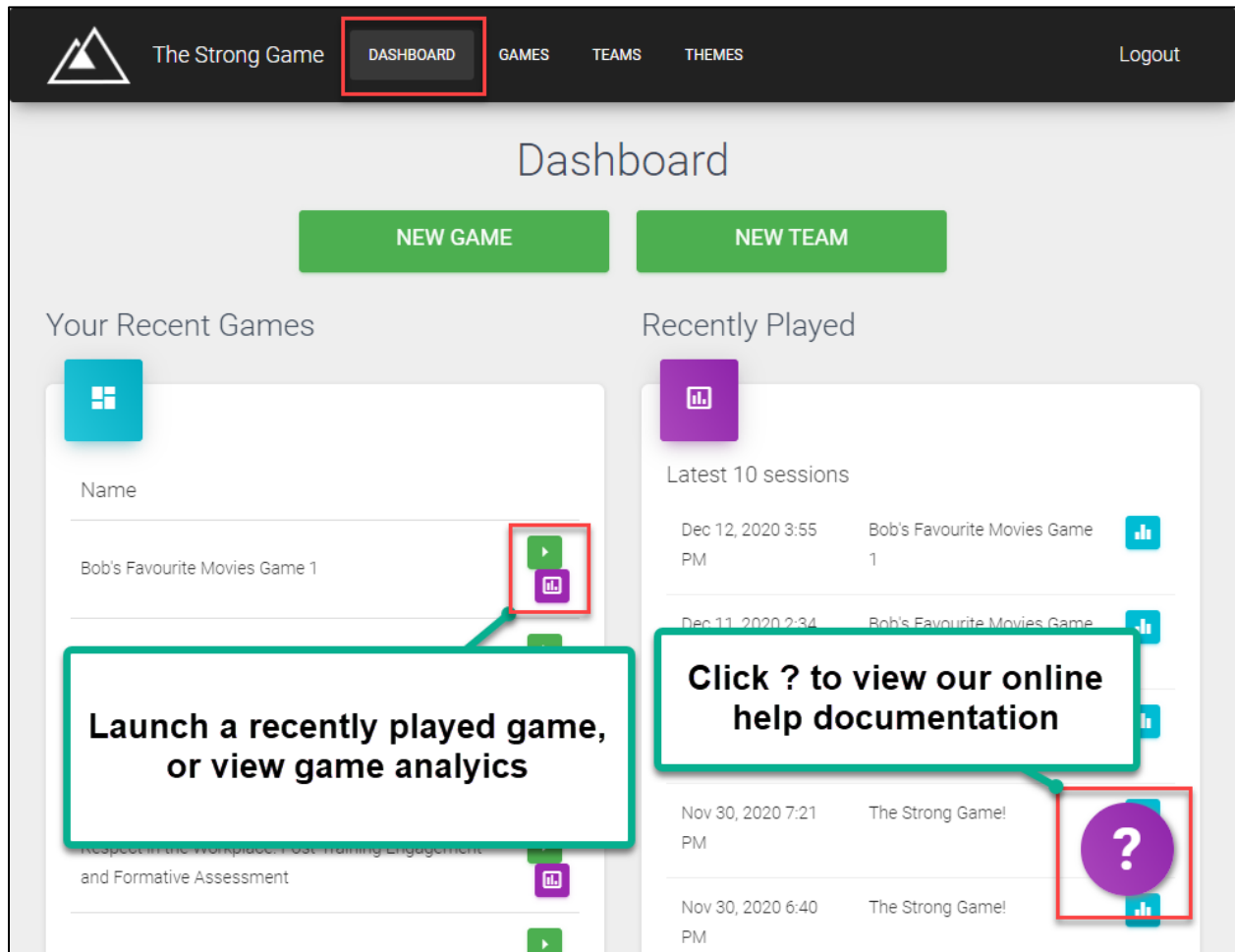
Dog is missing  
Instinct kicks in  
Cat is missing  
Birds alert with sounds

**Media questions include a number of additional controls. Depending on the browser you are using, you can play/pause and expand media**

● Visit [sg1.tech](http://sg1.tech) and use ID: BH81

# Admin Controls and Navigation

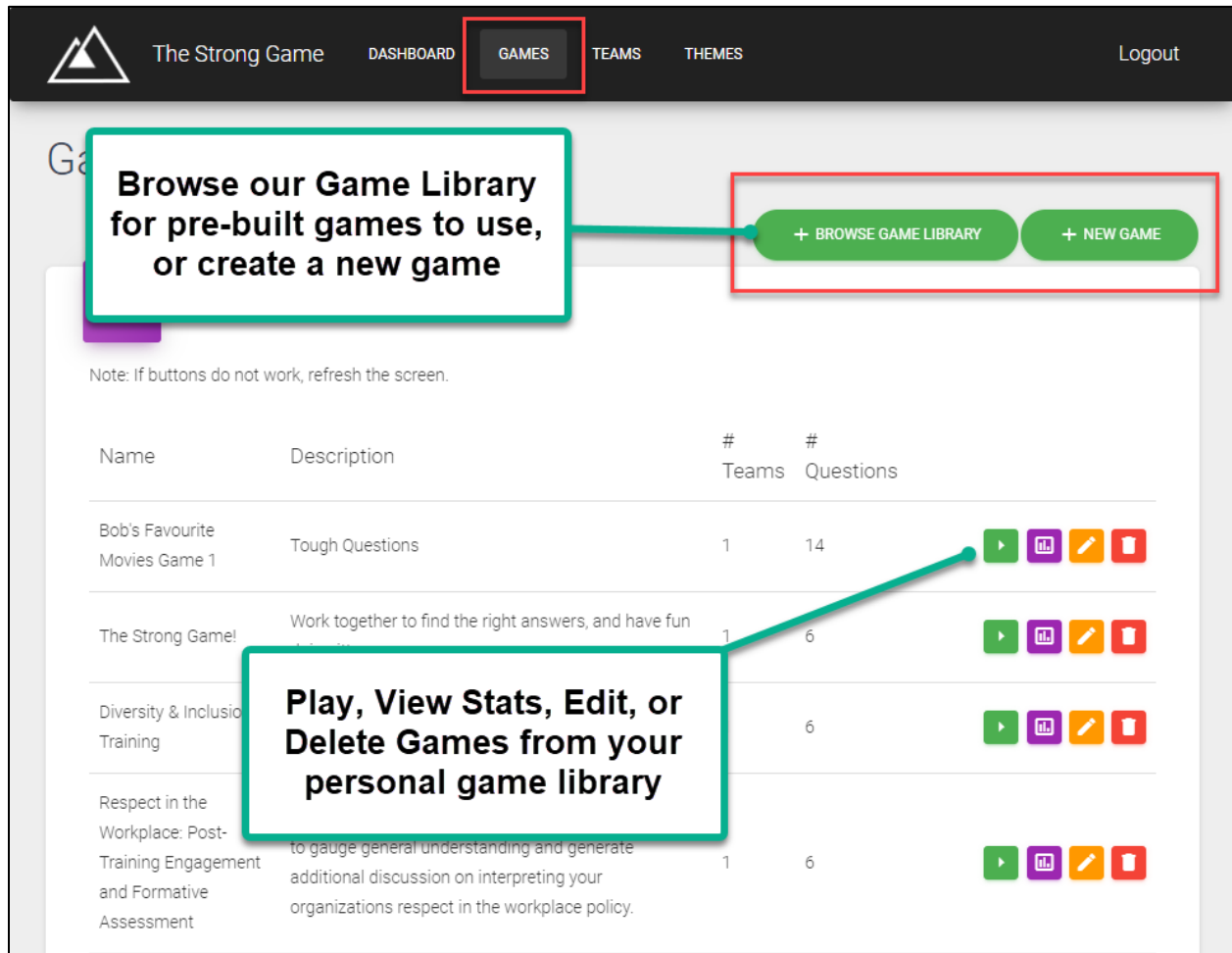
## The Dashboard



The screenshot shows the 'The Strong Game' dashboard. The top navigation bar includes the logo, the text 'The Strong Game', and a 'DASHBOARD' button highlighted with a red box. Other navigation links are 'GAMES', 'TEAMS', 'THEMES', and 'Logout'. The main content area is titled 'Dashboard' and features two green buttons: 'NEW GAME' and 'NEW TEAM'. Below these are two sections: 'Your Recent Games' and 'Recently Played'. The 'Your Recent Games' section has a table with a header 'Name' and one row 'Bob's Favourite Movies Game 1'. A red box highlights a play button icon in the first column of this row, with a callout box stating 'Launch a recently played game, or view game analytics'. The 'Recently Played' section has a header 'Latest 10 sessions' and a table with three columns: date/time, game name, and a bar chart icon. The first row shows 'Dec 12, 2020 3:55 PM' for 'Bob's Favourite Movies Game'. A red box highlights a purple question mark icon in the third column of the second row, with a callout box stating 'Click ? to view our online help documentation'.

**Launch a recently played game, or view game analytics**

**Click ? to view our online help documentation**



















The screenshot shows the 'GAMES' tab in the 'The Strong Game' dashboard. A red box highlights the 'GAMES' tab and two green buttons: '+ BROWSE GAME LIBRARY' and '+ NEW GAME'. A teal box contains the text 'Browse our Game Library for pre-built games to use, or create a new game'. Another teal box contains the text 'Play, View Stats, Edit, or Delete Games from your personal game library', with a line pointing to the action icons of the first game in the table.

**Browse our Game Library for pre-built games to use, or create a new game**

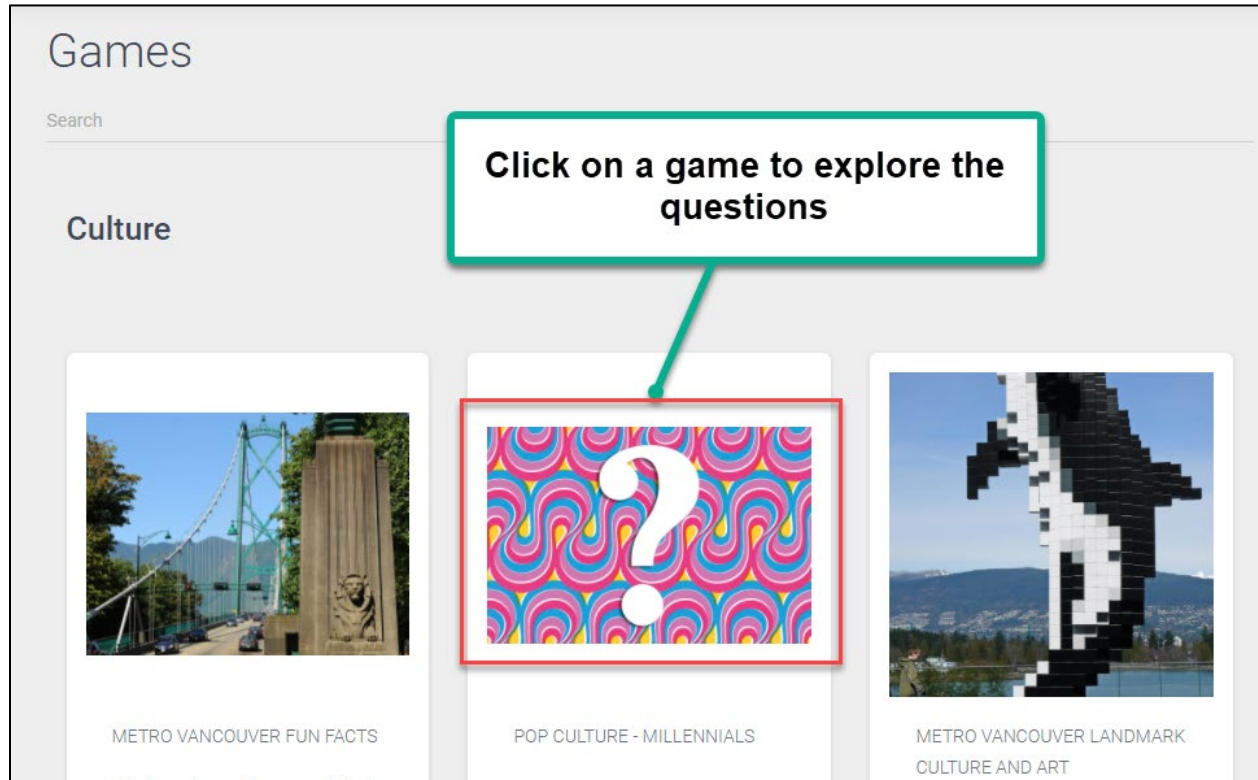
**Play, View Stats, Edit, or Delete Games from your personal game library**

Note: If buttons do not work, refresh the screen.

| Name  | Description   | # Teams | # Questions |   |
|---|---|---------|-------------|---|
| Bob's Favourite Movies Game 1   | Tough Questions   | 1       | 14          |             |
| The Strong Game!  | Work together to find the right answers, and have fun   | 1       | 6           |             |
| Diversity & Inclusion Training  |   |         | 6           |             |
| Respect in the Workplace: Post-Training Engagement and Formative Assessment | to gauge general understanding and generate additional discussion on interpreting your organizations respect in the workplace policy. | 1       | 6           |     |

## Adding Pre-Built Games to your Game Library

We are continually building new games for our clients to use. Find the game you like, make your changes, then submit the game to your personal library for future use!





# Games

## Add a New Game

### General Information

Title

Pop Culture - Millennials







Description

Theme

POP CULTURE

### Game Questions



| Type   | Question                               | Options   | Answer |   |
|--------|--|---|--------|---|
| trivia | What is Scooby Doo's full name?        | 1. - Shorby Doo<br>2. - Scooby Van Doo<br>3. - Scoobert Doo<br>4. - Scooby Roo          | 3      |    |
| media  | Who originally coined the term 'meme'? | 1. - Mike Godwin<br>2. - Tim Berners-Lee<br>3. - Richard Dawkins<br>4. - Alexis Ohanian | 3      |    |

SUBMIT

CANCEL

**Make changes to game settings and questions.**

**When you are finished, click Submit and the edited game is saved to your personal game library**